

CHARISSA ROSARIO

**Real-Time FX &
Motion Graphics
Artist**

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Website & Portfolio:

www.charissar.com

PROFILE

Visual Effects and Motion Graphics Artist focusing on creating real-time detailed stylized effects. Specializing in creating VFX for real-time and feature films, procedural modelling, lighting, and compositing.

SKILLS

VFX & Motion Graphic Asset Creation

- Creating procedural models in Houdini for FX assets in Unreal Engine
- Integrating simulations from Houdini to game engines
- Creating interactive FX within game engine for virtual production
- Designed original motion graphics for both 2D and 3D spaces

PROFESSIONAL EXPERIENCE

Spuree - Motion Graphics Artist (Jan 2026 - Ongoing)

- Illustrated and designed sets of motion graphics for an upcoming project
- Curated and simplified video templates for ease of use for media content

Studio33 & USSF - Motion Graphics Artist (Oct 2025)

- Designed a multitude of sets of original motion graphics for the US Men's Soccer Team for FIFA
- Developed a 3D stage for virtual production

Appledown Films - FX Artist (Sept 2025 - Ongoing)

- Created an original 3D Environment an upcoming project
- Conceptualized initial visuals for upcoming trailer

Brinx.TV - Realtime FX & Technical Artist (Jan 2024 - Mar 2025)

- Set up interactable and controllable FX ready for production
- Integrated ambient visual effects for environments
- Created motion graphics for advertisements using multiple 3D engines

Freelance Graphic Artist (2017-2022)

- Created motion graphics in After Effects for E-Sports teams
- Conceptualized 2D artwork for startup company providing multiple customized variations based on client's visual expectations
- Illustrated artwork for clients in forums

ACHIEVEMENTS

Adobe Creative Jam Finalist - Ring (July 2021)

EDUCATION

Gnomon School of Visual Effects, Games, and Animation

Bachelor of Fine Arts (2019 - 2023)

SOFTWARE

- | | |
|-----------------------|------------|
| - Unreal Engine | - Arnold |
| - Houdini | - V-Ray |
| - Adobe After Effects | - Mantra |
| - Autodesk Maya | - Redshift |
| - Blender | |
| - Substance Designer | |
| - Substance Painter | |
| - Adobe Photoshop | |
| - Adobe Illustrator | |
| - Clip Studio Paint | |